

Art Expectations: Printing (Spring Term)

Process:

- Introduce children to the type of printing technique they are going to be using and show lots of examples for them to explore and annotate in their sketchbooks, making notes on what they like and what they notice.
- Allow them to have a go at the chosen printing technique on a small scale in order to practice the skills involved in the technique and to get them used to what they need to consider when creating their final design.
- Choose a topic (link to your other learning in the classroom) to base their printed image on and allow them to make lots of sketches in their books to show ideas of the image they could print.
- Choose a final design and prep it ready for printing using the technique in question. Remember that they can print on top of their original designs to create layering and different aspects and colours.
- Do The Final Print
- Finally: let them augment it – they can add to their final print piece to make it multi-media (use india ink pens, collage, paint etc. etc.)
- Remember: allow them to experiment with size and style – they could do one big design or lots of small, repeating patterns, rotations etc.
- Think About: The final outcome – do you want one big class piece or small individual prints? Panels or a large collaged piece putting all their work together?

Year	Skills	Printing Techniques	Sketch Books	Computing
Year 1	<ul style="list-style-type: none"> • To use objects and basic tools and equipment to make patterns and images. • To print with sponges, vegetables and fruit. • To print onto paper, card and textiles. • To design their own printing block. • To create a repeating pattern. 	<ul style="list-style-type: none"> • Block printing with objects. 	<ul style="list-style-type: none"> • n/a 	<ul style="list-style-type: none"> • To use a simple drawing program to create a design, using different sized lines, shapes, etc. • To go back and change their picture.
Year 2	<ul style="list-style-type: none"> • To use objects and basic tools and equipment to make patterns and images. • To print with sponges, vegetables and fruit. • To print onto paper, card and textiles. • To design their own printing block. • To create a repeating pattern. 	<ul style="list-style-type: none"> • Block printing on foam (carving designs) 	<ul style="list-style-type: none"> • n/a 	<ul style="list-style-type: none"> • To use a simple drawing program to create a design, using different sized lines, shapes, etc. • To go back and change their picture.
Year 3	<ul style="list-style-type: none"> • To use simple processes to make more complex designs. • To make a printing block. • To make a 2 colour print. 	<ul style="list-style-type: none"> • Mono printing 	<ul style="list-style-type: none"> • To create sketch books to record their observations and use them to review and revisit ideas. • To use sketchbooks to describe feelings, likes and dislikes. • To make notes about techniques used by artists. • Suggest improvements to their own work through notes in sketchbook. 	<ul style="list-style-type: none"> • To use a simple drawing program to create a design, using different sized lines, shapes, etc. • To go back and change their picture.

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Year	Skills	Printing Techniques	Sketch Books	Computing
Year 4	<ul style="list-style-type: none"> To use simple processes to make more complex designs To print using at least 4 colours To create an accurate print design To print onto different materials To experiment with different styles which artists have used 	<ul style="list-style-type: none"> Collagraphs 	<ul style="list-style-type: none"> To use sketch books to express their feelings about various subjects and outline their likes and dislikes. To produce a montage all about themselves. To adapt and improve their original ideas. To keep notes about the purpose of their work. 	<ul style="list-style-type: none"> To present their work on a slide show. To create a piece of art work which includes the integration of digital images they have taken. To combine graphics and text based on their research.
Year 5	<ul style="list-style-type: none"> To print using a number of colours To create an accurate print design that meets a given criteria To print onto different materials To experiment with different styles that artists have used To learn about the work of others using a range of sources, such as the internet, visits, books, etc 	<ul style="list-style-type: none"> Lino printing 	<ul style="list-style-type: none"> To use sketch books to keep notes about how they might develop their work further. To compare and discuss ideas with others. 	<ul style="list-style-type: none"> To create a piece of art work that includes the integration of digital images. To combine graphics and text based on their research.
Year 6	<ul style="list-style-type: none"> To overprint using different colours To look carefully at the methods they use and make decisions about the effectiveness of their printing methods To make a record about the styles and qualities in their work. To talk about what their work is influenced by. To include technical aspects in their work. 	<ul style="list-style-type: none"> Screen printing 	<ul style="list-style-type: none"> To record detailed notes and quotes about items. To keep notes, comparing own methods to others. To combine graphics and text based research of commercial design to influence the layout of their sketchbooks. To adapt and refine their work keeping notes and annotations. 	<ul style="list-style-type: none"> To be able to use software packages to create pieces of digital art. To create a piece of digital art which can be used as part of a wider presentation.